{} ApiConf

edoardoconte

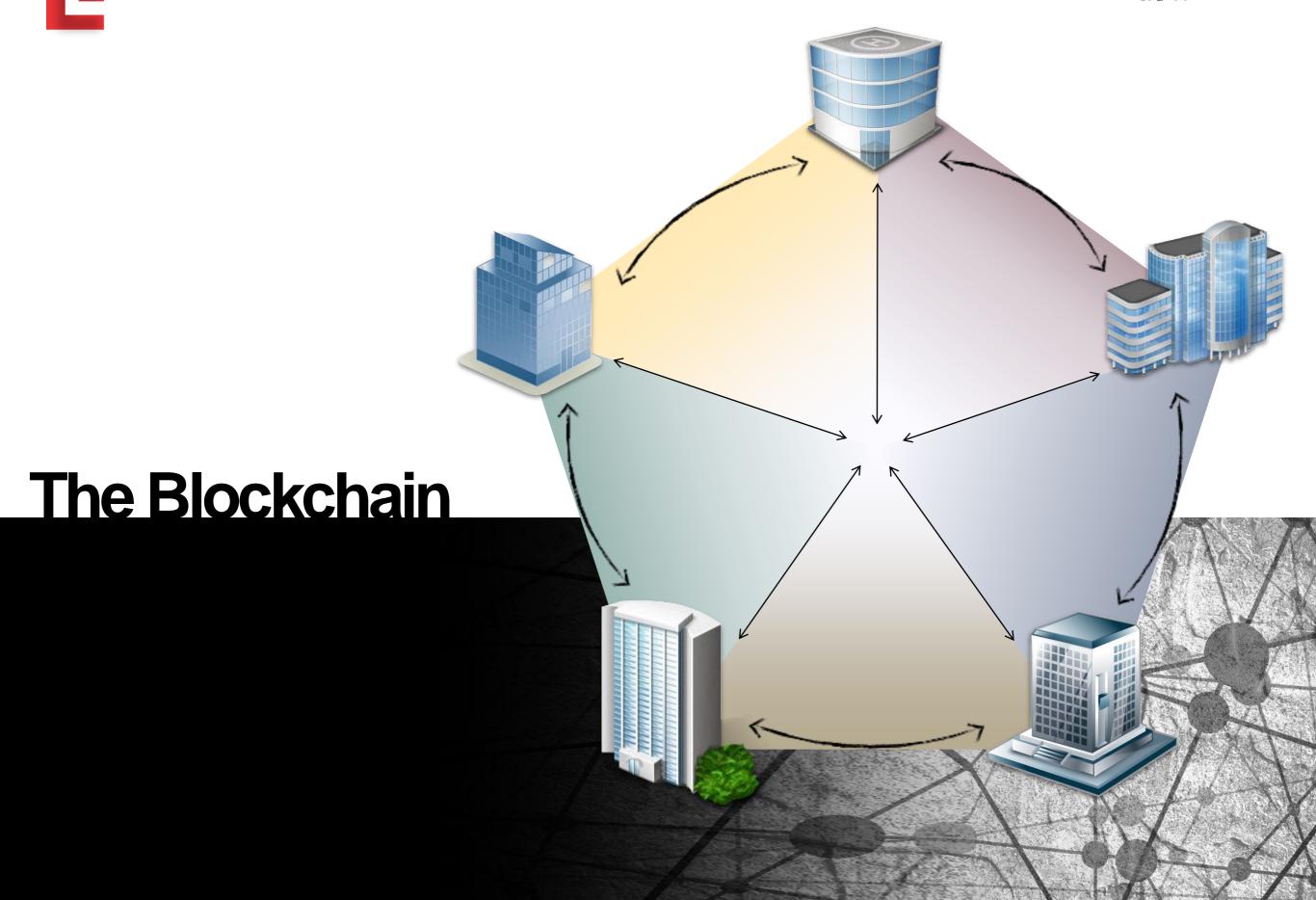
BLOCKCHAIN Technology&Applications

#apiconf2018

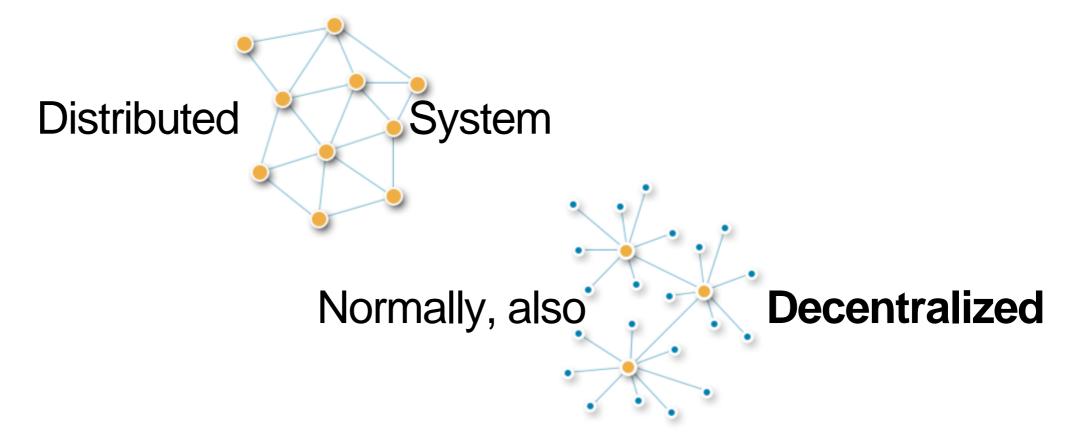


BLOCKCHAIN Technology&Applications

#apiconf2018





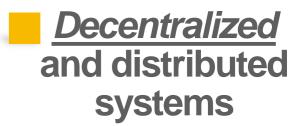


Distributed and decentralized





Possibility to design and deploy Smart Contracts





Public Blockchains

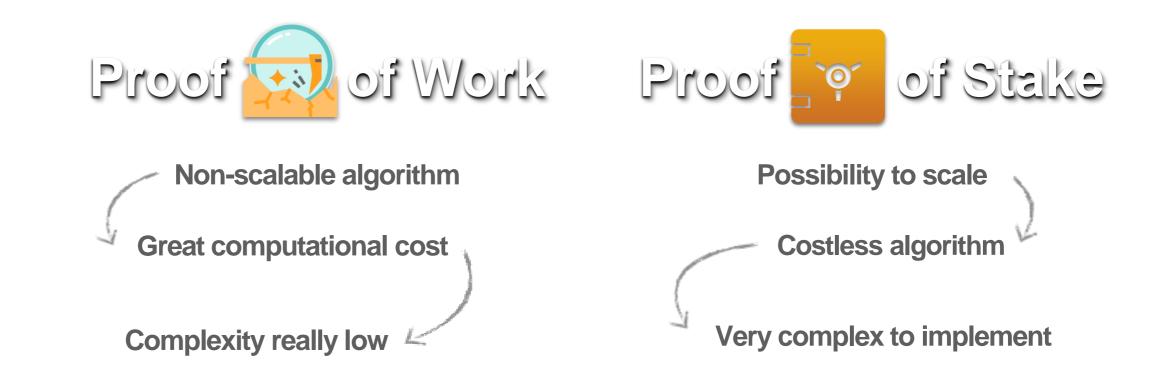
Determine the current builder

edoardoconte

Necessary to maintain a unique sequence of blocks!

Proof 😡 of Work Proof 🧐 of Stake

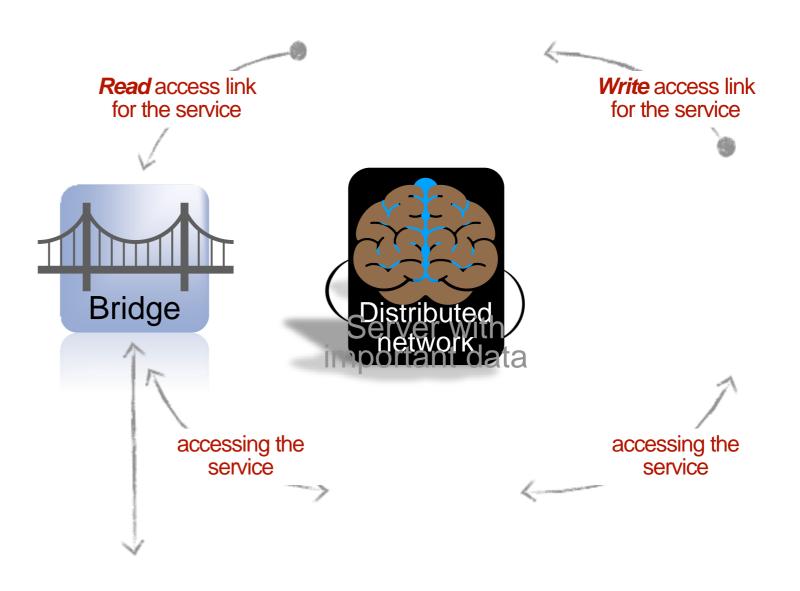




Consensus Algorithm



Secure data through Blockchains



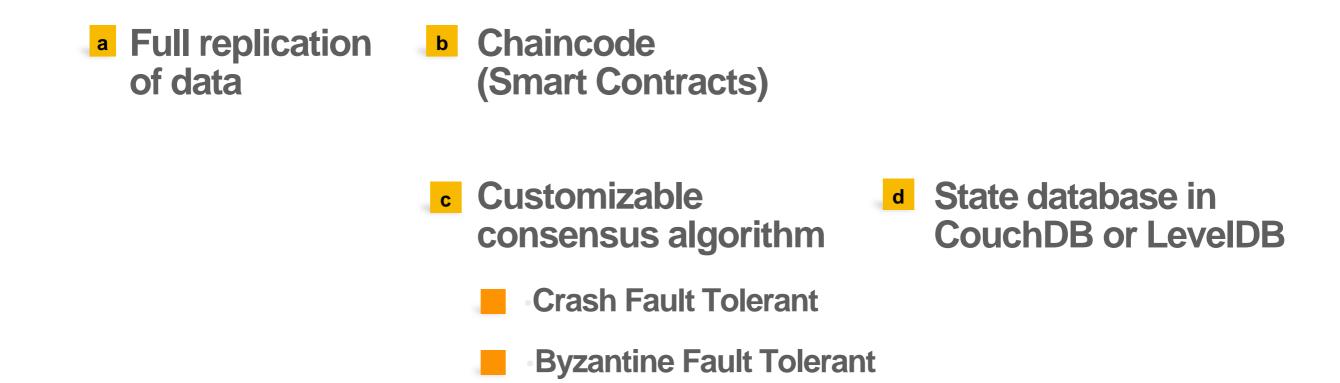


Different authorized entities work together to maintain a common service





Permissioned Blockchains

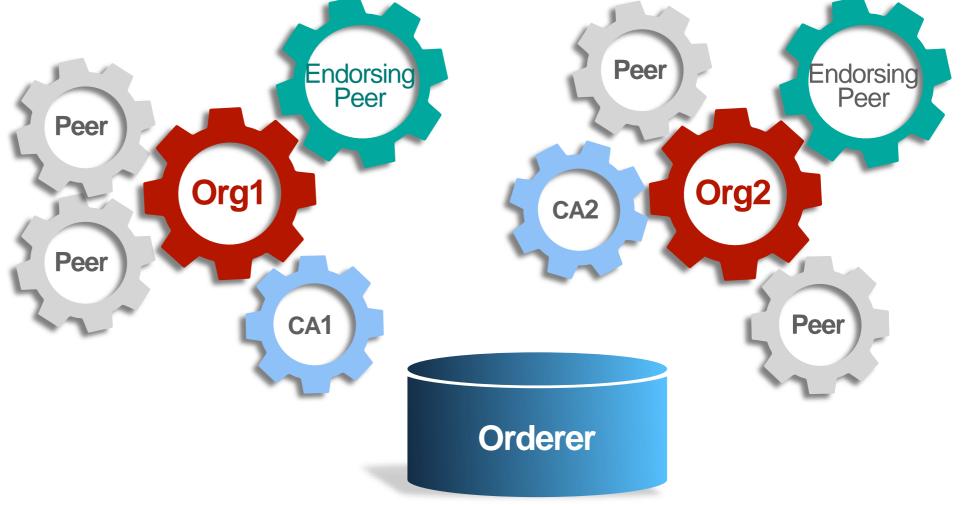


Hyperledger Fabric



- Ordering service
- Consensus algorithm
- Different organizations
- Scalability
- Certificate authorities
- Endorsing peers
- Execution of chaincode

Structure





Execute

edoardoconte

- 1. Client sends a transaction request
- 2. Execution of Chaincode
- 3. Sending the results back



Transaction Flow

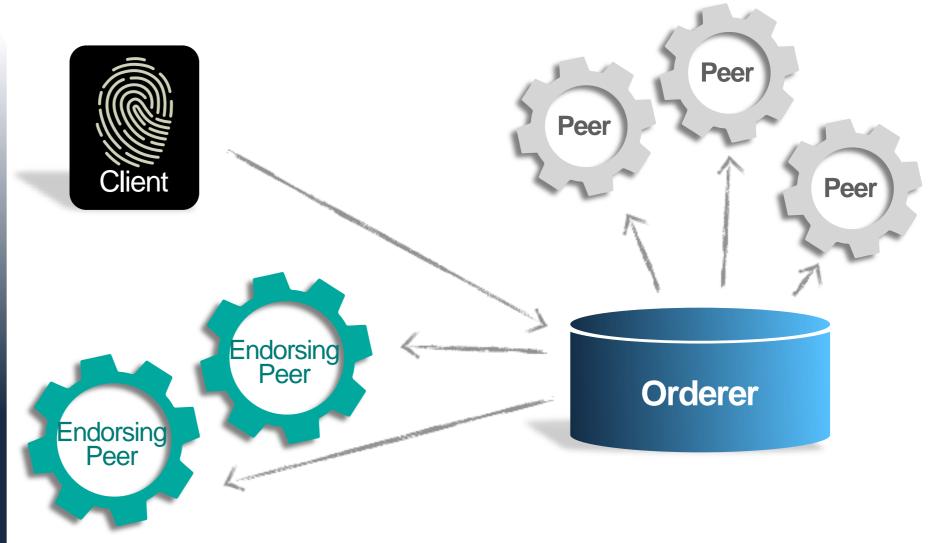


Transaction Flow

Validate

edoardoconte

- 1. Validation of each block
- 2. If positive, it goes in the ledger

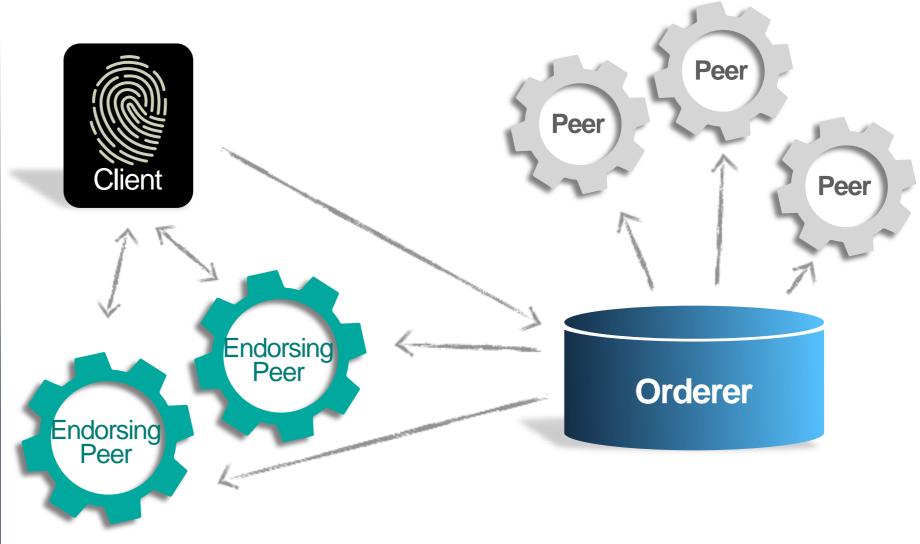


Transaction Flow

Validate

edoardoconte

- 1. Validation of each block
- 2. If positive, it goes in the ledger



Transaction Flow

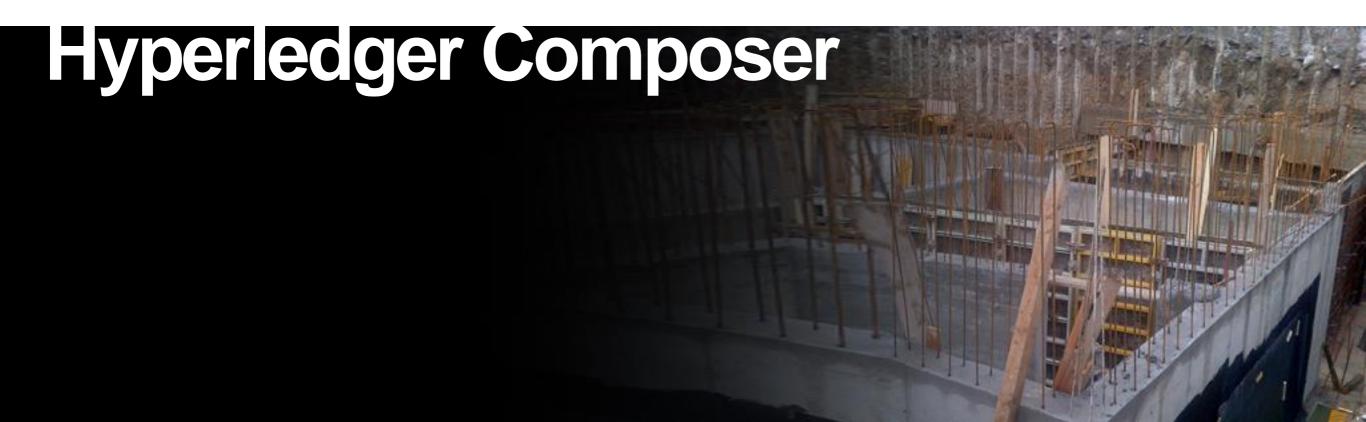
Framework over Fabric

- Modeling language
 - Participant
 - Asset

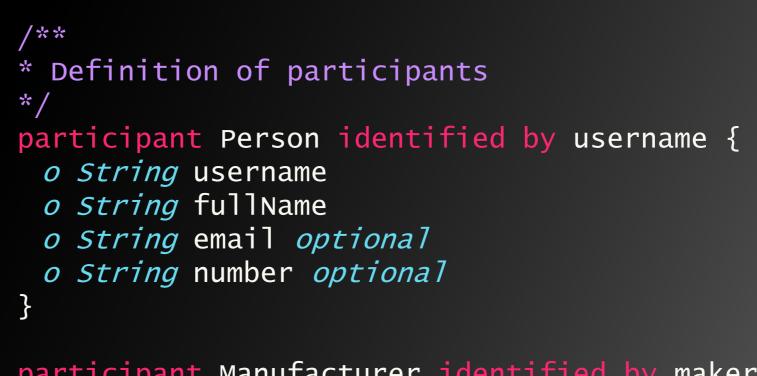
- Transaction
- Event

- Logic
 - Definition of the transaction logic
 - Javascript code

- Access Control
 - Permissions
 - on resources
 - Complex conditioned rules



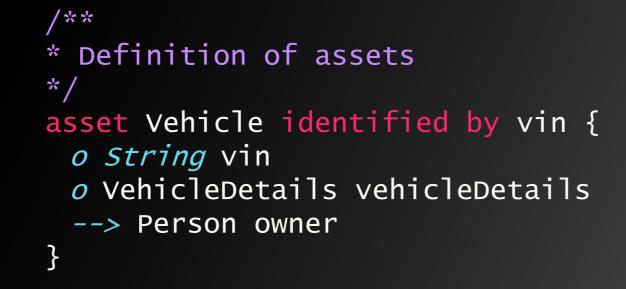
Model.cto



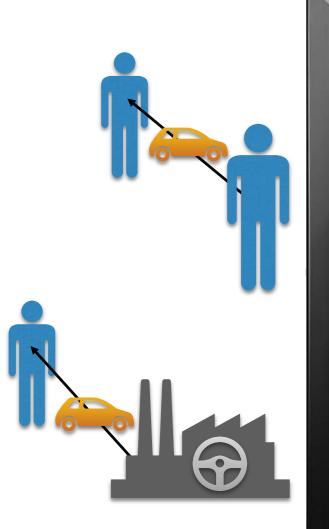
participant Manufacturer identified by makerId {
 o String makerId
 o String name
}

Model.cto





Model.cto



```
/**
* Definition of transactions
*/
transaction ChangeOwner {
   --> Vehicle vehicle
   --> Person newOwner
}
```

```
transaction SellVehicle {
    o VehicleDetails vehicleDetails
    o String vin
    --> Person owner
```



/**
 * Sell vehicle transaction
 * @param {org.acme.vehicle.SellVehicle} arg

* @transaction

*/

}

function onSellVehicle (arg) {

Logic.js

const namespace = 'org.acme.vehicle';

// Extracting argument values

let vehicleDetails = arg.vehicleDetails; const vin = arg.vin; const owner = arg.owner; const manufacturer = getCurrentParticipant(); vehicleDetails.manufacturer = manufacturer;



const factory = getFactory();

// Creating the vehicle
let vehicle =
factory.newResource(namespace, 'Vehicle', vin)

vehicle.vehicleDetails = vehicleDetails; vehicle.owner = owner;



Update

edoardoconte

// Updating the registry

```
return getAssetRegistry(namespace + '.Vehicle')
.then ( assetRegistry => {
    return assetRegistry.add(vehicle);
})
```

Update

edoardoconte

// Updating the registry

```
return getAssetRegistry(namespace + '.Vehicle')
.then ( assetRegistry => {
    return assetRegistry.add(vehicle);
})
```

Permissions.acl

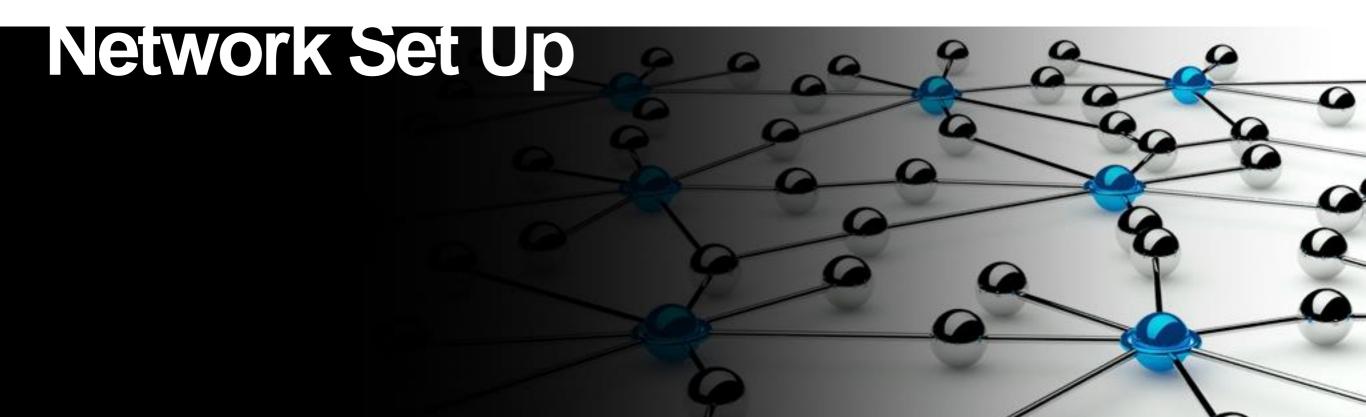
rule ManufReadsVehicle {
 description: "Manuf may read a car only if he made it"
 participant(manuf): "org.acme.vehicle.Manufacturer"
 operation: READ
 resource(vehicle): "org.acme.vehicle.Vehicle"
 condition: (manuf.getIdentifier() ==
 vehicle.vehicleDetails.manufacturer.getIdentifier())

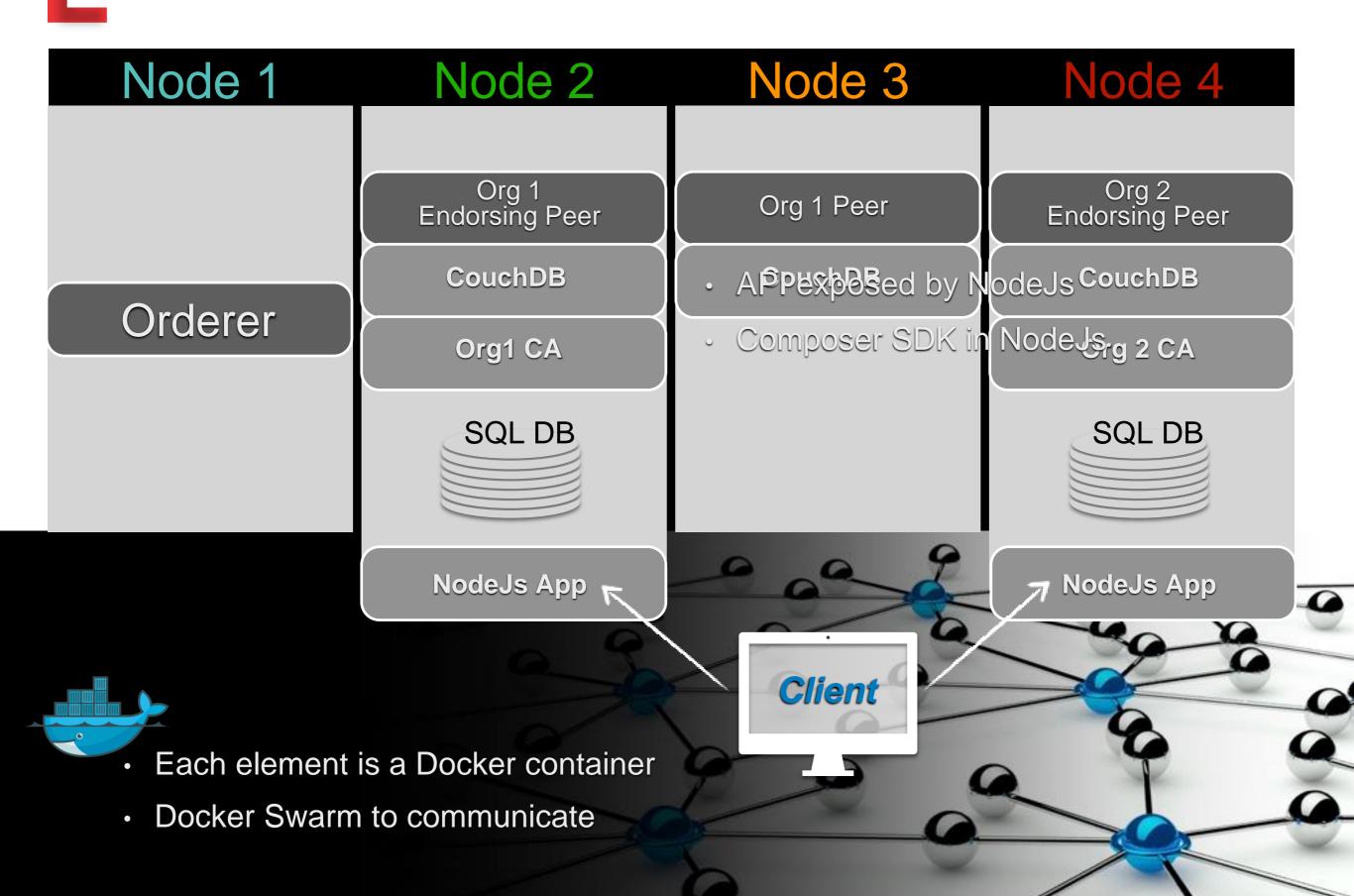
action: ALLOW
}



| | edoardoconte |
|--|--------------|
| | |

| ORG1 | ORG2 | ORDERER |
|---------|---------|---------|
| 2 Peers | 1 Peer | Solo |
| CA | CA | |
| CouchDB | CouchDB | |





Opening connection

```
const BusinessNetworkConnection =
require('composer-client').BusinessNetworkConnection;
```

```
module.exports = class <u>Network</u> {
```

```
constructor(cardName) {
  this.cardName = cardName;
  this.connection = new BusinessNetworkConnection();
  this.definition;
  this.namespace = 'org.acme.vehicle';
```

```
async connect() {
    return this.definition =
        await this.connection.connect(this.cardName);
```



Submit Transaction

```
const factory = this.definition.getFactory();
// Submit transaction
const tx =
    factory.newTransaction(this.namespace, 'Sellvehicle');
tx.vehicleDetails = vehicleDetalils;
tx.vin = vin;
tx.owner =
    factory.newRelationship(this.namespace, 'Person', ownerId);
return await this.connection.submitTransaction(tx);
                                                        Blockchain
```

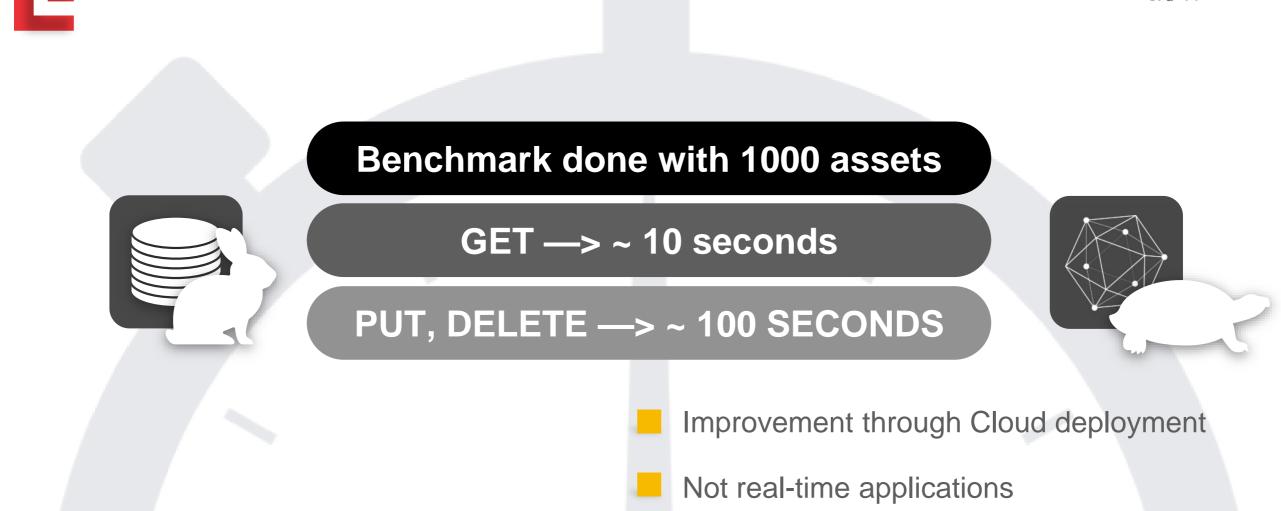
Submit Transaction

```
const factory = this.definition.getFactory();
// Submit transaction
const tx =
    factory.newTransaction(this.namespace, 'Sellvehicle');
tx.vehicleDetails = vehicleDetalils;
tx.vin = vin;
tx.owner =
    factory.newRelationship(this.namespace, 'Person', ownerId);
return await this.connection.submitTransaction(tx);
                                                        Blockchain
```

Repositories

https://bitbucket.org/hugrave/composer-vehicle-network/

https://bitbucket.org/hugrave/blockchain_server/



Performance evaluation



/var/hyperledger/production/ledgersData/chains/chains/{channel_name}/

-Participant:org.acme.vehicle.Manufacturer1?{"\$class":"org.acme.vehicle.Manufacturer","maker Id":"1","name":"Manuf1","\$registryType":"Participant","\$registryId":"org.acme.vehicle.Manufa cturer"}?

}Transaction:org.hyperledger.composer.system.AddParticipant526706ac841b2121309341e4ba105e764



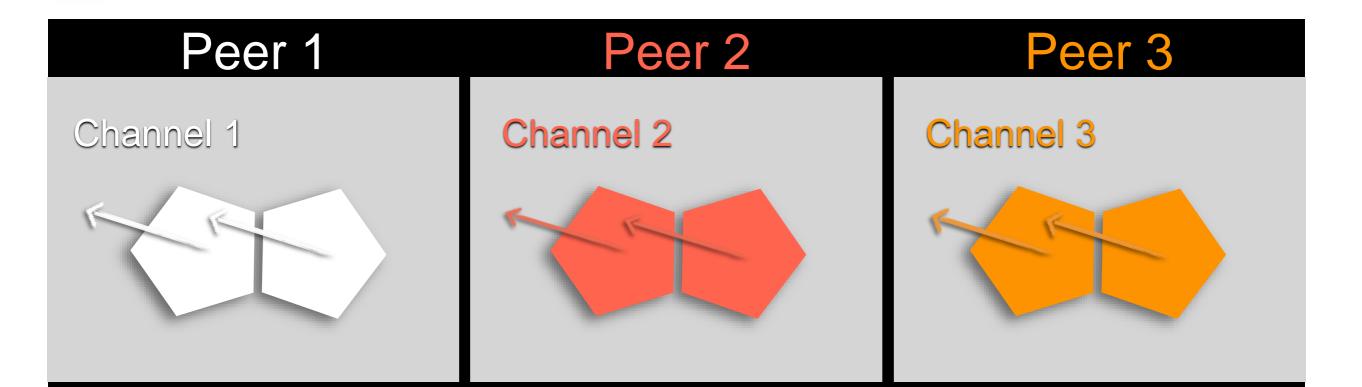
loardoconte



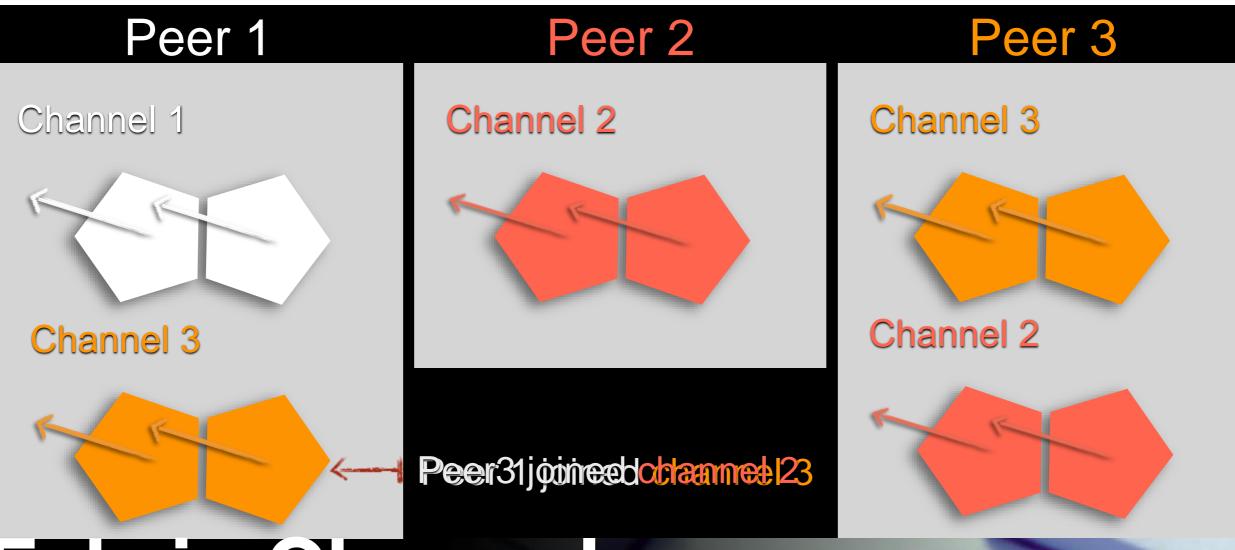




DO NOT DESPAIR!



Fabric Channels

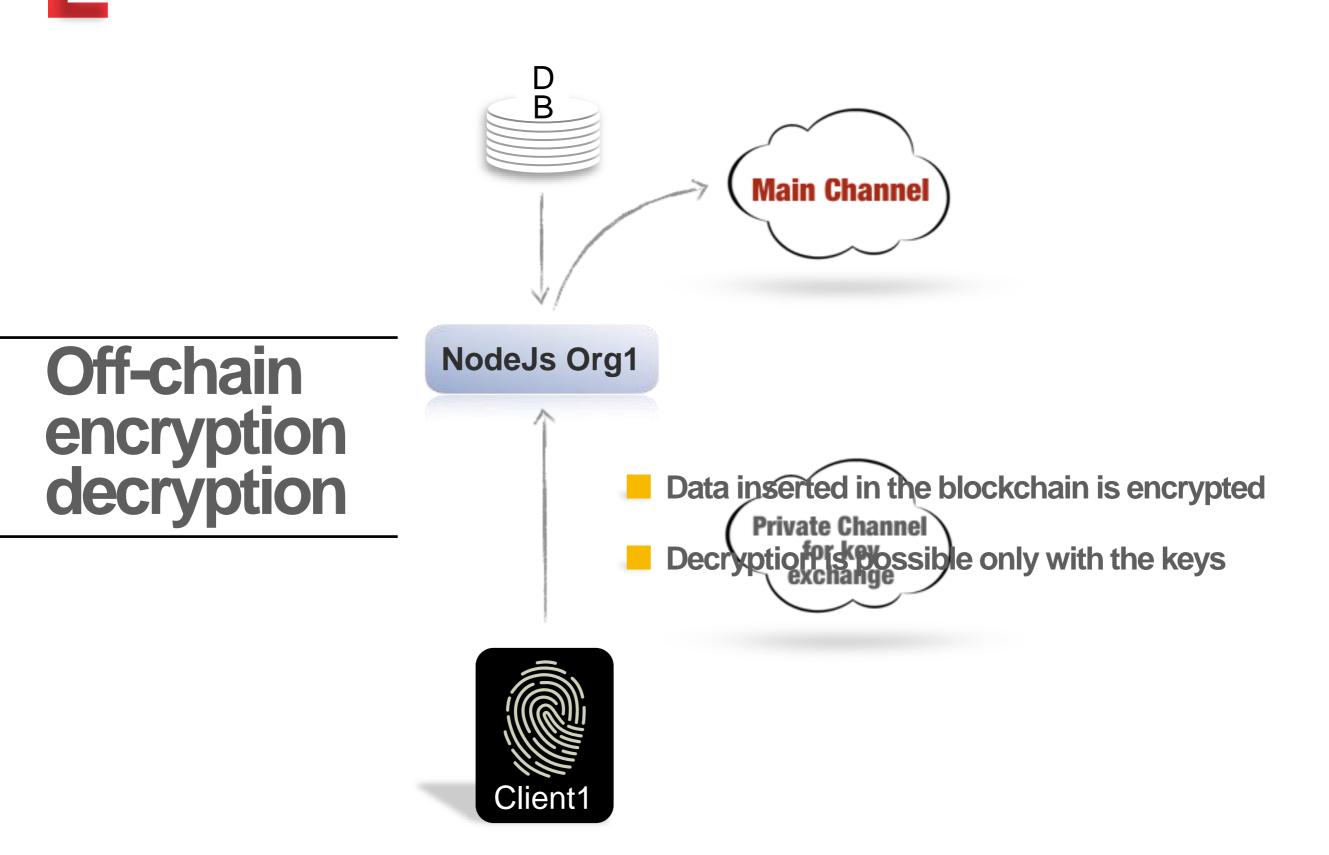


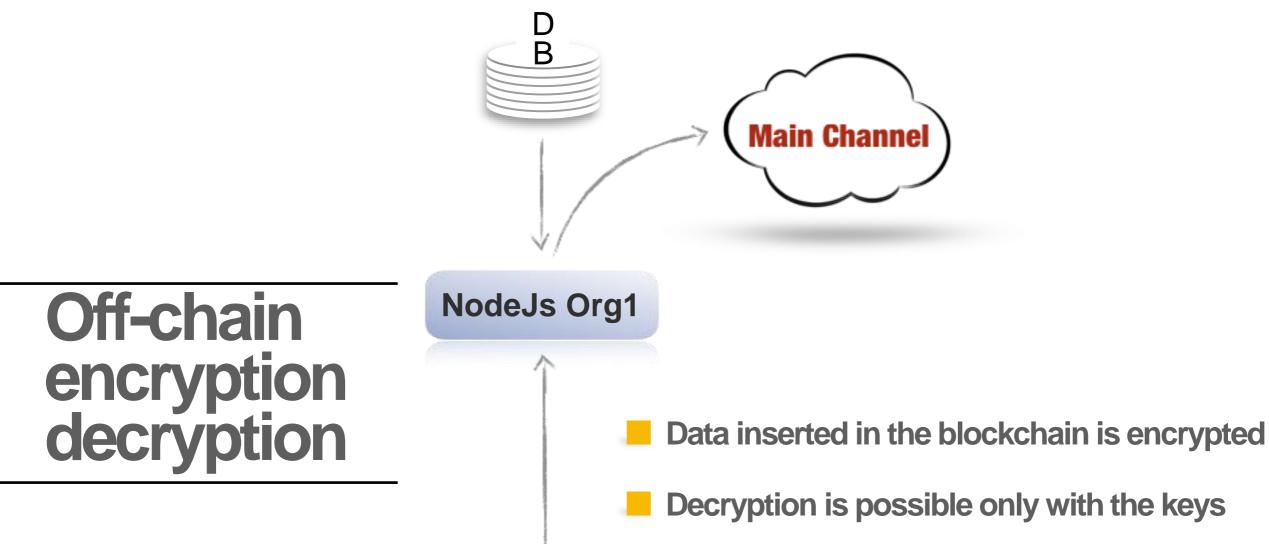
Fabric Channels



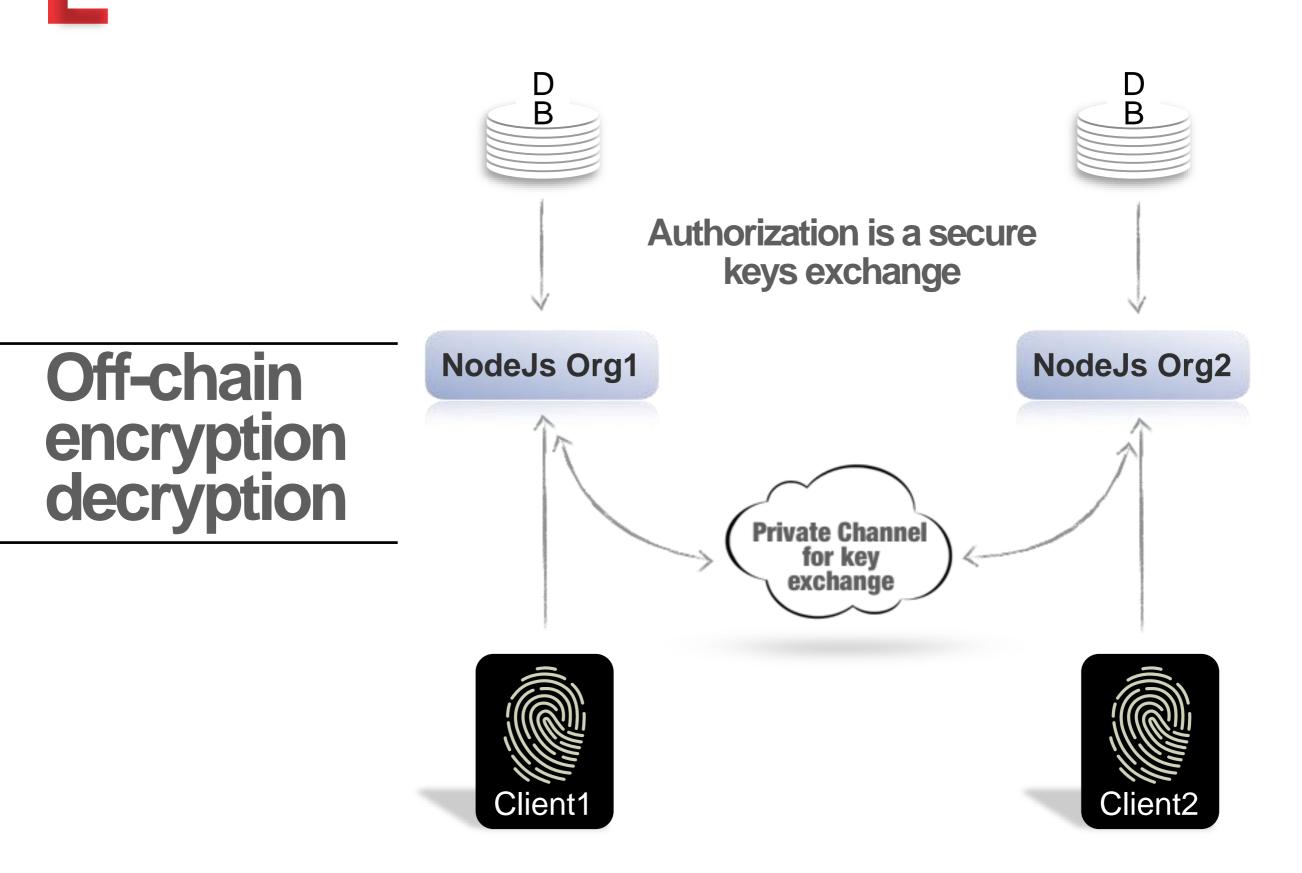
Off-chain encryption decryption

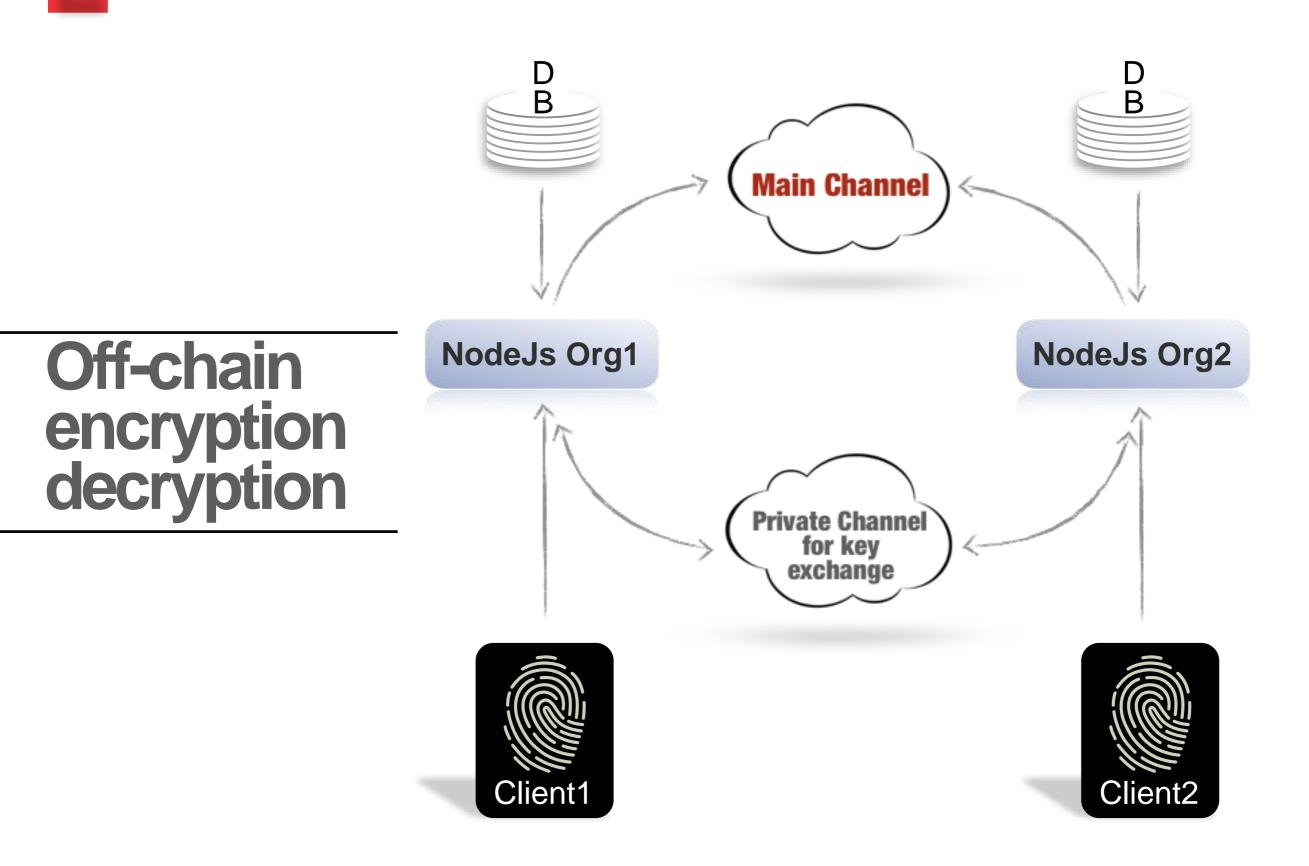








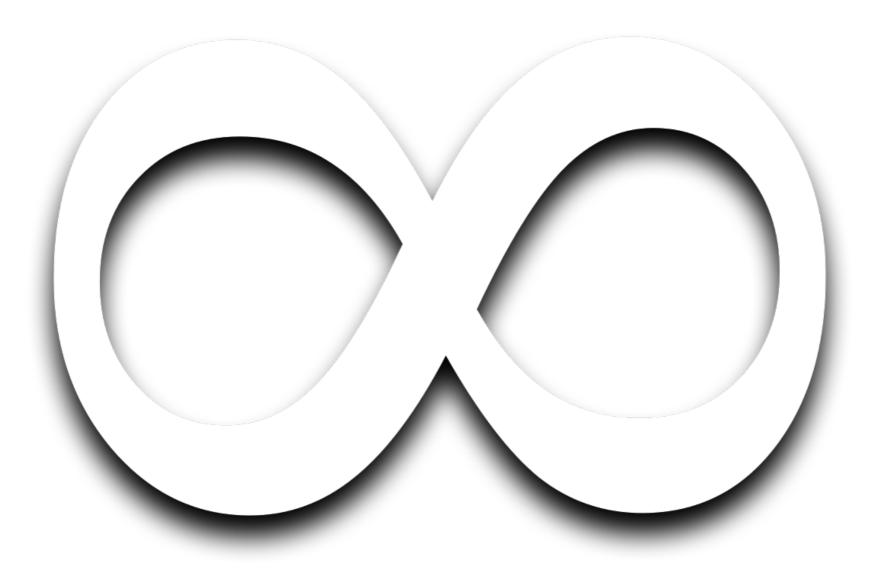




- edoardocont
- Companies may share b They can rely on a their data securely robust architecture
 - Each company checks directly wether the structure of the network is respected
- Performances may be improved through Cloud deployment or container optimizations
- Privacy must be taken into account in order to separate data

CONCLUSIONS





Endless Possibilities



